

## WHAT IS CLAIMED IS:

1. A method for registering surfaces comprising:  
 acquiring a first surface from a body having curvature to  
 be imaged;  
 acquiring a second surface from said body;  
 5 determining a first curvature of said first surface;  
 determining a second curvature of said second surface;  
 shading said first surface in response to said first  
 curvature;  
 shading said second surface in response to said second  
 10 curvature; and  
 varying orientation of at least one of said first surface and  
 said second surface to align said first surface and said second surface  
 in registration with each other.

2. The method for registering surfaces of claim 1  
 wherein the step of determining a first curvature comprises determining  
 a mean curvature.

3. The method for registering surfaces of claim 2  
 wherein, in a Cartesian coordinate system, said mean curvature is  
 represented as

$$K_m = (k_{xx} + k_{yy})/2,$$

5 where  $k_{xx} = [n_x(x+a, y, z) - n_x(x-a, y, z)]/2a$ ; and  
 $k_{yy} = [n_y(x, y+b, z) - n_y(x, y-b, z)]/2b$ , and wherein  $n_x$  and  
 $n_y$  represent vectors in the x and y directions, respectively, when the  
 direction normal to each of said first and second curvatures is in the z  
 direction, and a, b, and c are the spacings between sampled points.

4. The method for registering surfaces of claim 1  
 wherein the step of determining a first curvature comprises determining  
 a Gaussian curvature.

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5 The method for registering surfaces of claim 4 wherein said Gaussian curvature is represented as

$$K_g = k_{xx}k_{yy} - k_{xy}k_{yx},$$

$$\text{where } k_{xx} = [n_x(x+a, y, z) - n_x(x-a, y, z)] / 2a;$$

$$k_{yy} = [n_y(x, y+b, z) - n_y(x, y-b, z)] / 2b;$$

$$k_{xy} = [n_x(x, y+b, z) - n_x(x, y-b, z)] / 2b; \text{ and}$$

$$k_{yx} = [n_y(x+a, y, z) - n_y(x-a, y, z)] / 2a, \text{ and wherein } n_x \text{ and}$$

10  $n_y$  represent vectors in the x and y directions, respectively, when the direction normal to each of said first and second curvatures is in the z direction, and a, b, and c are the spacings between sampled points.

6. The method for registering surfaces of claim 1 wherein the step of determining a second curvature includes the step of processing said second surface with marching cubes.

7. The method for registering surfaces of claim 1 wherein said first surface represents a patient and is generated from patient range data.

8. The method for registering surfaces of claim 1 wherein said second surface represents a patient and is generated from image data.

9. The method for registering surfaces of claim 1 wherein said second surface represents the patient and is generated from image data.

10. A storage medium encoded with machine-readable computer program code for registering surfaces comprising instructions for causing a computer to implement a method of:

5 acquiring a first surface from a body having curvature to be imaged;;

acquiring a second surface from said body;

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10 the direction normal to each of said first and second curvatures is in the z direction, and a, b, and c are the spacings between sampled points.

15. The storage medium of claim 10 wherein said medium is adapted to determine said second curvature by processing said second surface with a marching cubes process.

16. The storage medium of claim 10 wherein said first surface represents a patient and said storage medium includes instructions for causing the computer to generate said first surface from patient range data.

17. The storage medium of claim 10 wherein said second surface represents a patient and said storage medium includes instructions for causing the computer to generate said second surface from patient image data.

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10 18. A storage medium of claim 10 wherein said second surface represents a patient and said storage medium includes instructions for causing the computer to generate said second surface from patient image data.

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- determining a first curvature of said first surface;  
determining a second curvature of said second surface;  
shading said first surface in response to said first  
10 curvature;  
shading said second surface in response to said second  
curvature; and  
varying orientation of at least one of said first surface and  
said second surface so as to align said first and second surface in  
15 registration with each other.

11. The storage medium of claim 10 wherein the first curvature is a mean curvature.

12. The storage medium of claim 11 wherein, in a Cartesian coordinate system, said mean curvature is represented as

$$K_m = (k_{xx} + k_{yy})/2$$

where  $k_{xx} = [n_x(x+a, y, z) - n_x(x-a, y, z)]/2a$ , and

5  $k_{yy} = [n_y(x, y+b, z) - n_y(x, y-b, z)]/2b$ , and wherein  $n_x$  and  $n_y$  represent vectors in the x and y directions, respectively, when the direction normal to each of said first and second curvatures is in the z direction, and a, b, and c are the spacings between sampled points.

13. The storage medium of claim 10 wherein the first curvature is a Gaussian curvature.

14. The storage medium of claim 13 wherein said Gaussian curvature is represented as

$$K_g = k_{xx}k_{yy} - k_{xy}k_{yx},$$

where  $k_{xx} = [n_x(x+a, y, z) - n_x(x-a, y, z)]/2a$ ;

5  $k_{yy} = [n_y(x, y+b, z) - n_y(x, y-b, z)]/2b$ ;

$k_{xy} = [n_x(x, y+b, z) - n_x(x, y-b, z)]/2b$ ; and

$k_{yx} = [n_y(x+a, y, z) - n_y(x-a, y, z)]/2a$ , , and wherein  $n_x$  and  $n_y$  represent vectors in the x and y directions, respectively, when

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